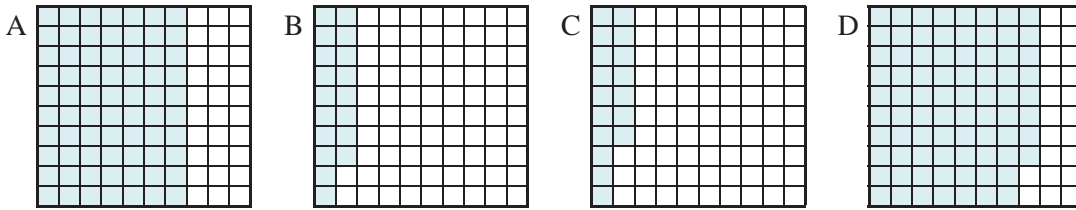




Determine letter best answers the question.

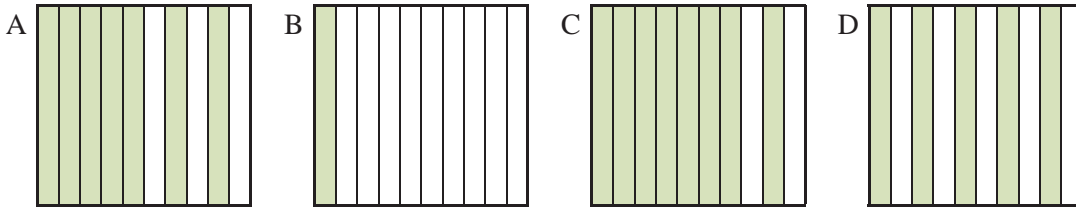
Answers

1) Which  $10 \times 10$  grid is shaded to represent the decimal number that, when added to 0.3, results in a total of 1.00?



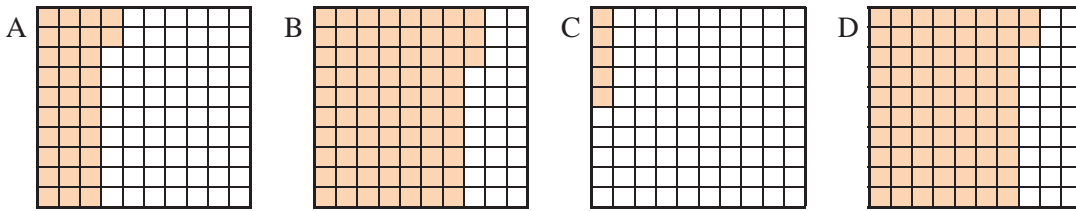
1. \_\_\_\_\_

2) Which  $10 \times 10$  grid is shaded to represent the decimal number that, when added to 0.5, results in a total of 1.00?



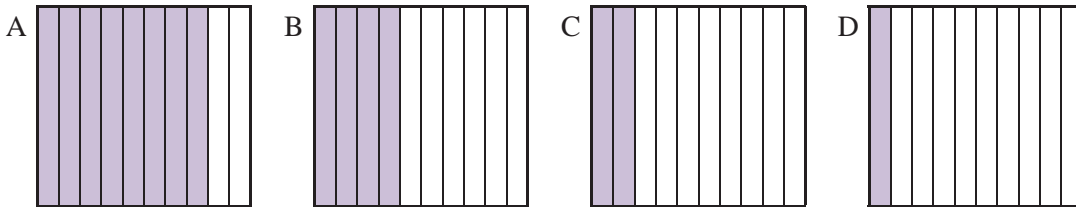
2. \_\_\_\_\_

3) Which  $10 \times 10$  grid is shaded to represent the decimal number that, when added to 0.27, results in a total of 1.00?



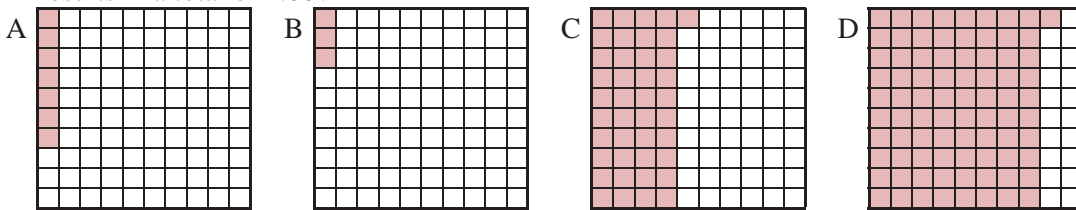
3. \_\_\_\_\_

4) Which  $10 \times 10$  grid is shaded to represent the decimal number that, when added to 0.2, results in a total of 1.00?



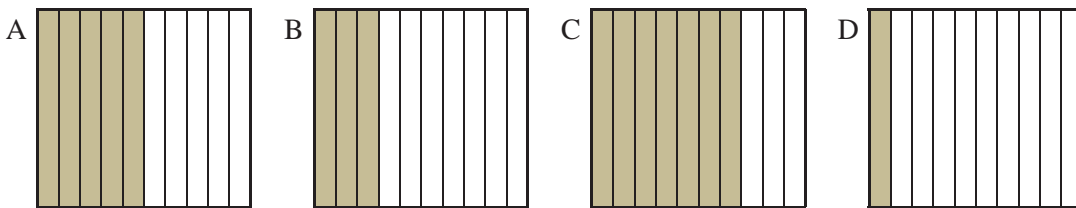
4. \_\_\_\_\_

5) Which  $10 \times 10$  grid is shaded to represent the decimal number that, when added to 0.93, results in a total of 1.00?



5. \_\_\_\_\_

6) Which  $10 \times 10$  grid is shaded to represent the decimal number that, when added to 0.3, results in a total of 1.00?

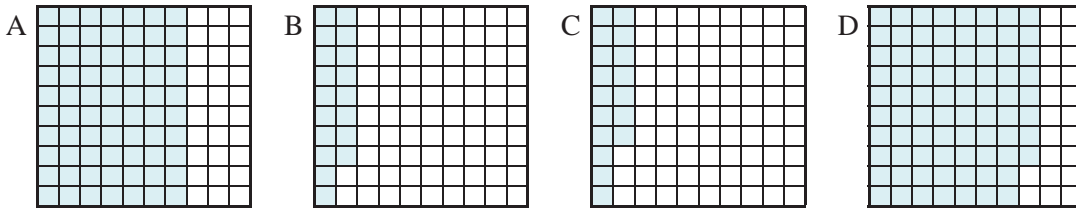


6. \_\_\_\_\_

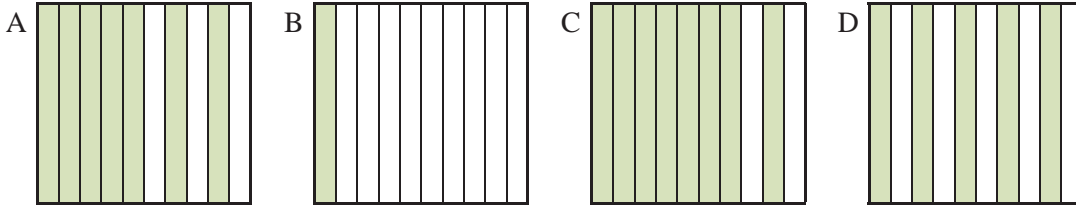


Determine letter best answers the question.

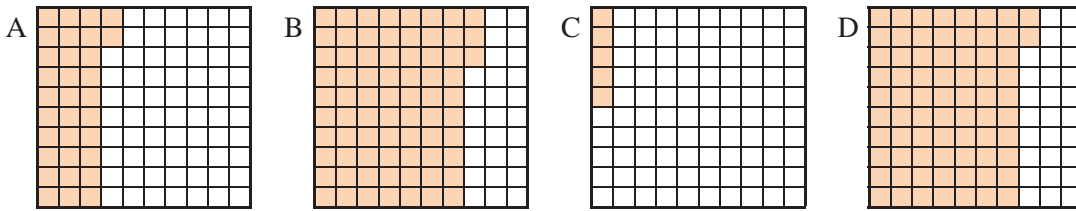
- 1) Which  $10 \times 10$  grid is shaded to represent the decimal number that, when added to 0.3, results in a total of 1.00?



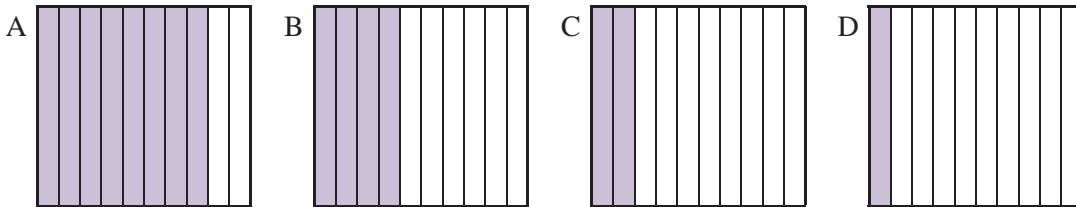
- 2) Which  $10 \times 10$  grid is shaded to represent the decimal number that, when added to 0.5, results in a total of 1.00?



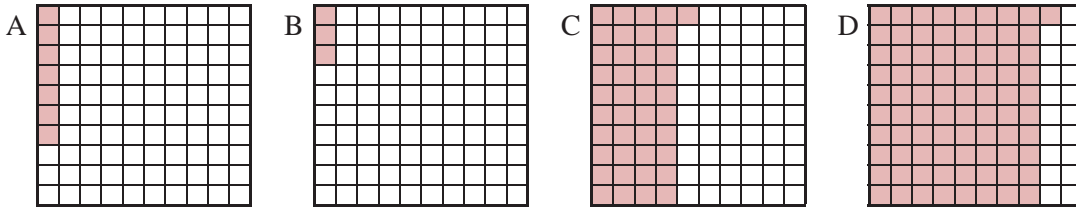
- 3) Which  $10 \times 10$  grid is shaded to represent the decimal number that, when added to 0.27, results in a total of 1.00?



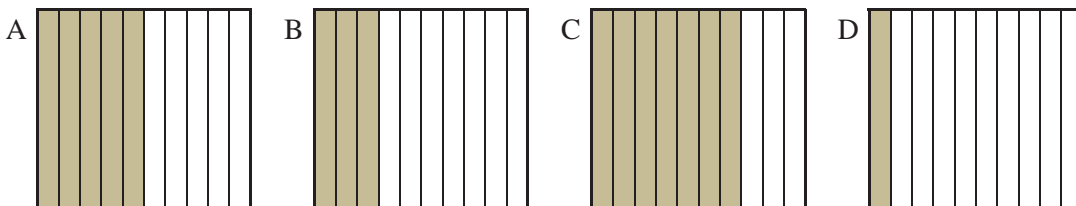
- 4) Which  $10 \times 10$  grid is shaded to represent the decimal number that, when added to 0.2, results in a total of 1.00?



- 5) Which  $10 \times 10$  grid is shaded to represent the decimal number that, when added to 0.93, results in a total of 1.00?



- 6) Which  $10 \times 10$  grid is shaded to represent the decimal number that, when added to 0.3, results in a total of 1.00?



Answers

1.     **A**      
 2.     **D**      
 3.     **B**      
 4.     **A**      
 5.     **A**      
 6.     **C**